

INTERMEDIATE LEVEL PATTERNS TEST 1 Contestant: _____

Purpose: to confirm that the horse, having achieved the impulsion required in Preliminary Level now accepts more weight on the hindquarters (collection) and is reliably on the bit (“in the bridle”), yielding at the poll. A greater degree of straightness, bending, suppleness, thoroughness, balance and self-carriage is required than at Preliminary Level.

Introduce: collected walk, trot and canter; 10m circle at trot; leg yield; shoulder-in; simple change of leads; turn on haunches; turn on forehand.

All trot work may be ridden sitting or rising, unless stated otherwise.

Gaited horses may trot OR slow gait where collected trot is stated and do a medium gait where working trot is stated.

All gaiting should be in a clear, regular four-beat rhythm.

Snaffle bit recommended.

Grand Total: _____

Helmet recommended.

(Patterns, Collective Marks and Obstacle scores combined)

	TEST	DIRECTIVE IDEAS	POINTS	REMARKS
1. A X	Enter collected trot Halt, salute judge Proceed, collected trot	Straightness on centerline & in halt; immobile, attentive halt; quality of trot; prompt, balanced transitions		
2. C HXF F – K	Turn left Working trot/medium gait Collected trot/slow gait	Bend & balance in turn; quality, tempo & straightness in trot/gait		
3. K – E E	Shoulder-in right Turn right	Consistent tempo; quality of trot; angle, bend & balance in Shoulder-in and turn		
4. B B – M	Turn left Shoulder-in left	Bend in turn; quality of trot; angle, bend & balance in Shoulder-in and turn		
5. C C	Halt, back up 6 steps Proceed collected walk Turn left	Square, immobile halt; straightness, willingness of back-up; quality & regularity of walk; bend in turn		
6. C	Leg yield to quarterline near H; leg yield to X	Straightness; accuracy		
7. X – F F	Free walk on long rein Working walk	Reach & ground-cover of free walk, stretching neck forward & down; quality & regularity of working walk; smooth transitions		
8. Before A A	Shorten stride in walk Collected canter, right lead	Calmness, balance & straightness of transition; quality of walk & canter		
9. A – C	Serpentine in 2 equal loops, width of arena, no	Quality & balance of canter & counter-canter;		

	change of lead	geometry of serpentine		
10. C	Simple change of lead (through the walk) Proceed collected canter	Calmness, balance & straightness of transitions; quality of canter & walk		
11. H – K K	Working Canter Collected Canter	Consistent tempo; elasticity & straightness in working canter; quality & balance in collected canter		
12. Before A	Collected walk	Quality of transition & walk		
13. A	Turn left	Bend & balance in turn; straightness; quality of collected walk		
14. X	Collected trot 10m circle to the right	Quality of transition and trot; geometry of circle; regularity of rhythm; bend		
15. X	10m circle to the left (collected trot) Proceed down centerline	Quality of trot; geometry of circle; regularity of rhythm; bend		
16. Between H & M	Halt Half-turn on the haunches to the left, 180° Proceed collected walk	Square, immobile halt; bend in turn with outside front leg crossing in front of inside front leg, hind legs describe a small circle; Straightness on centerline; quality of collected walk		
17. X	Halt Half-turn on the forehand 180° (haunches to left, horse bends to the right)	Square, immobile halt; bend in turn with outside hind leg crossing in front of inside hind leg; front legs describe a small circle		
18. X	Halt, salute judge	Square, immobile, attentive halt		

Leave arena at a walk on a long rein

FURTHER REMARKS:

Subtotal: _____

Errors (- _____)

Total: _____

(Max 180)

INTERMEDIATE LEVEL TEST 1

COLLECTIVE MARKS:

POINTS

REMARKS

GAITS (freedom and regularity)		
IMPULSION (desire to move forward, elasticity of the steps, suppleness of the back, engagement of the hindquarters)		
SUBMISSION (attention and confidence, lightness and ease of movements, acceptance of the bridle, lightness of the forehand)		
RIDER'S POSITION & SEAT		
RIDER'S CORRECT & EFFECTIVE USE OF THE AIDS		
HARMONY BETWEEN RIDER AND HORSE		

FURTHER REMARKS:

Subtotal: _____

(Max 60)

Patterns: _____

(Max 180)

Final Score: _____

(Max 240)